Optimize binary tracing: example with an ECDSA implementation



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WhibOx 2019

- White-Box Cryptography (WBC) security analyses are becoming more mature
- Tracing the binary execution is now part of the state of the art
- Tracing can be very powerful if the WBC code is not adequatly protected.
- Nowadays, a state-of-the-art analysis requires to:
 - Optimize the data tracing to overcome the data size, disk space and heavy processing issues
 - Focus the analyses to specific instructions or parts of the code
 - Cover a large space of different attacks





WHERE IS THE WHITE-BOX?



Which protections?



WHICH PROTECTIONS?



Algorithm level obfuscation



AES trace acquisition with visible rounds

Native binary file

> Another AES trace acquisition but with no pattern

WHICH PROTECTIONS?



Algorithm level obfuscation

- Control flow •
- Data obfuscation •
- Preventive transformations •



Illustration: http://tigress.cs.arizona.edu/transformPage/docs/flatten/index.html

WHICH PROTECTIONS?





How to attack a White-Box



HOW TO ATTACK A WHITE-BOX?



HOW TO ATTACK A WHITE-BOX?

Option 1: Reverse engineering Assets:

• White-Box algorithm recovery (Industrial Property)

Drawbacks:

- Elapsed time: from several weeks to several months (if they are good protections)
- Expertise:
 - Multiple experts: reverse engineering & cryptography





HOW TO ATTACK A WHITE-BOX? Option 2: White-Box Instrumentation



White-Box

Key recovery with statistical tools Differential Computation Analysis (DCA)

Unboxing the White-Box - Practical attacks against Obfuscated Ciphers Eloi Sanfelix, Cristofaro Mune and Job de Haas Black Hat 2015

Differential Computation Analysis Hiding your White Box Designs is Not Enough Joppe W. Bos, Charles Hubain, Wil Michiels and Philippe Teuwen CHES 2016



HOW TO ATTACK A WHITE-BOX?

Option 2: White-Box Instrumentation

Assets:

- Elapsed time: from several hours to several weeks
- Expertise:
 - Expert: cryptography

Drawbacks (coming from binary obfuscation):

- White-Box algorithm not recovered
- Big trace size
- Time of acquisition

How to execute the White-Box? What to monitor?



THE CHALLENGE

- We trace directly the White-Box without reverse engineering.
- We will obtain big trace size

THE TRACE SIZE

Is-it possible to obtain directly small traces without losing leakage information?

How to execute the White-Box? What to monitor?





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White-Box Execution & Monitoring

Slide 2

- WB Execution & Monitoring

Slide 1



Slide 6

Slide 7

Slide 8

Slide 9

Slide 5

Introduction

Slide 3

- WB Execution & Monitoring
- ECDSA algorithm

Slide 4

- Recover ECDSA key with a DCA
- Trace acquisition
- DCA
- Conclusion

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Slide 10

eShard

Python 3 O



https://github.com/SideChannelMarvels

eShard



Writing



Memory addresses



🗸 eShard

Assets:



- Binary can be traced directly: valgrind --tool=tracergrind --output=Is.trace Is
 - valgrind tracer
 - trace filename
 - binary to trace

Tracer



Assets:

- Executables can be traced directly: no reverse engineering skill required
- Open Source



Drawbacks:

- Tracer Only memory access tracing
 - Filtering based only on PC address/Memory address range
 - To trace a library, a launcher must be created



- Memory Access monitoring:
 - Read/Write value
 - Program Counter
 - Kind of operation
- Register monitoring



Unicorn





Illustration https://www.ledger.com/2019/02/26/introducing-rainbow-donjons-side-channel-analysis-simulation-tool²⁰



Assets:

- Open source
- Use the powerful Unicorn Engine...

Ledger

Rainbow



To transmit the input to the execution
one way among others, we can hook the call
to 'strtol' to dispatch one byte at a time
def strtol(em):
 em["eax"] = next(inp)

return True

Tell the emulator that we redefined this function
e.stubbed_functions["strtol"] = strtol

Rainbow

In order to attack this binary efficiently, # we need the 'rand' function to output 0 in the first # part of the emulation to disable the random masking, # and to output '7' during scheduling to force the # execution of the 'correct' AES among the dummy ones # randval = 0

def rand(em):
 # em["rax"] = randval
 em["rax"] = 0
 return True

e.stubbed_functions["rand"] = rand

Call to external libraries must be implemented



Source https://github.com/Ledger-Donjon/rainbow/blob/master/examples/ledger_ctf2/ripped.py

Assets:

- Open source
- Use the powerful Unicorn Engine...

E Ledger Rainbow

Drawbacks:

- ... that might need reverse engineering
- Executable/Library must be instrumented by a script
- The Unicorn emulation is slower than Valgrind/PIN











Assets:

- Faster than Tracer and Rainbow
- Executables can be traced directly
- A lot of filtering options

Drawbacks:

- Not open source
- To trace a library, a launcher must be created





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æ	[4]:	slideshow('ECDSA algorithm' ./img/presentatio	, n_tracer',					
		[ˈs]	'Diapositive%d.PN Lide_width)	G' % hit for hi	t in list(range	e(33,38))],			
3		→ ECDSA al	gorithm						
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THE CHALLENGE

- We trace directly the White-Box without reverse engineering.
- Configuration:
 - CPU i7-7560U, 2.4GHz dual core
 - 16 GB of RAM (we not need so much)
 - SSD NVMe
- We can only use Side Channel Marvels Tracer or esTracer
- We will obtain big trace size



THE CHALLENGE

- We trace directly the White-Box without reverse engineering. We can only use Side Channel Marvels Tracer or esTracer
- We will obtain big trace size

THE TRACE SIZE

Is-it possible to obtain directly small traces without losing leakage information?



ECDSA ALGORITHM

Input:

- message to sign m,
- elliptic curve parameters p, a, b, n, $G = (G_x, G_y)$,
- secret key d.

Output:

- signature (r, s)
- Generate randomly the secret scalar k in [1, n 1]
- Compute the scalar multiplication: $Q = (Q_x, Q_y) = [k] \cdot G$
- Compute $r = Q_x \mod n$
- Compute $s = [r \times d + Hash(m)] \times k^{-1} \mod n$
- return (r, s)



ECDSA ALGORITHM

Input:

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- secret key d.

Output:

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- Compute $r = Q_x \mod n$
- Compute $s = [r \times d + Hash(m)] \times k^{-1} \mod n$
- return (r, s)

Our use case: attack the multiplication with a DCA



[5]:	<pre>slideshow('Recover ECDSA key with a CDA',</pre>	
	✓ Recover ECDSA key with a CDA	
	Slide 0 Slide 1 Slide 2 Slide 3 Slide 4	
	AGENDA	
	 Introduction 	
	 WB Execution & Monitoring 	
	 ECDSA algorithm 	
	 Recover ECDSA key with a DCA 	
	Trace acquisition	
	• DCA	
	Conclusion	G

HOW TO RECOVER THE KEY WITH DCA

Example with 32-bits r & d

- s = [r×d + Hash(m)] × k⁻¹mod n
- r is known

We will not guess directly 32 bits but 8 bits by 8 bits



HOW TO RECOVER THE KEY WITH DCA

Example with 32-bits r & d

- s = [r×d + Hash(m)] × k⁻¹mod n
- r is known

- Guess d_0 and correlate 8 bits information
- Intermediate value is:
 - $c_0 = r_0 \times d_0 \mod 2^8$



HOW TO RECOVER THE KEY WITH DCA

Example with 32-bits r & d

 $r_{3} r_{2} r_{1} r_{0}$

- s = [r×d + Hash(m)] × k⁻¹mod n
- r is known

• Intermediate value is:

•
$$c_1 c_0 = (r_1 r_0 \times d_1 d_0) \mod 2^{16}$$



And so on for $d_1, d_0 \dots$


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			Our ta	arget is	a x86	6-64 architecture executable.		•

[7]: !file ./binary/ECDSA_DoubleAdd

./binary/ECDSA_DoubleAdd: ELF 64-bit LSB executable, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/l
d-linux-x86-64.so.2, for GNU/Linux 2.6.32, BuildID[sha1]=1051ce0abf73dfe08e0b0116d0d0a1c79c7b8fb9, stripped, with debug
_info

We need to give it three parameters:

- the input message as a 48 hexadecimal character string
- the scalar k as a 48 hexadecimal character string
- · the secret key d as a 48 hexadecimal character string
- [8]: !./binary/ECDSA_DoubleAdd 00447E3732E84D0E6794713A06527541C3F10F1B9F96155D 214436CD8471252983E092E510F3E9EF92FC93C5622A

r = 428D1F6314348DE54F5CCFAAFEC9ADC40072D09AD2DA8ED5

s = 9A1354E4394B0662EE1DE3DF441D5E5C6153A44079779CB7

End.

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The output displays the r and s parameters.

We understood how the binary works, let see now how to use esTracer.



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	Before using esTracer, we configure the binary handler configuration object. It eases the management of the binary to attack.		•
[9]	<pre>from essva import binary_handler bin_hand = binary_handler.BinaryHandlerConfiguration() bin_hand.algo = "ECDSA_DoubleAdd" bin_hand.cmd = "./binary/ECDSA_DoubleAdd" bin_hand.input_byte_size = 48 bin_hand.output_byte_size = 48</pre>		
[10]	<pre>def process_input(block): msg = block[:48] scalar = block[48:] secret_key_d = "c71acc89646e021a441830cbb36336cc63c0ae0b74c701c1" return "%s %s %s" % (msg, scalar, secret_key_d)</pre>		
	<pre>def process_output(output): r, s = re.compile("[A-Fa-f0-9]{48}").findall(output) return r + s bin_hand.process_input = process_input bin_hand.process_output = process_output We are ready to use esTracer!!!</pre>	<pre> eSharc </pre>	b

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Python 3 C



Introduction

Slide 0 Slide 1

AGENDA

- Introduction
- WB Execution & Monitoring
- ECDSA algorithm
- Recover ECDSA key with a DCA
- Trace acquisition
- DCA
- Conclusion

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🗸 eShard



What must be traced?

 only the binary itself, not external system libraries

How to know where to trace?

- Trace memory access or registers
- Display them to see distinguishable patterns
- Program Counter (PC), address of executed instruction, tracing is a good start



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PC trace

We trace the program scanning only the PC register.

We import the esTracer object, and link it to the binary handler configuration.

[12]: from essva.tracer import Tracer tracer = Tracer(bin_hand)

By default, it will trace everything, so we configure it:

- we want to trace only the PC register.
- we focus the tracing on the binary itself, the PC range value can be retrieved for instance with readelf.

[13]: tracer.registers = ["pc"]

tracer.filt_pre.in_pc.ranges = [[0x400568, 0x40AF9C]]

We indicate where the traces will be generated.

[14]: tracer.directory_out = "trace_pc"

Also, we configure esTracer to generate trace filename with a number (0.bin, 1.bin ...). The index.txt file will be generated, and each of this line will contain the hexadecimal string representing the plaintext and the ciphertext. In that way, we will not have big file name.

[15]: tracer.trace_gen_info = "ASCII_FILE"

We generate one trace. esTracer can:

- either automatically generate a random input,
- either use a list of user input. We will use this option.
- [16]: msg = "188da80eb03090f67cbf20eb43a18800f4ff0afd82ff1012 07192b95ffc8da78631011ed6b24cdd573f977a11e794811"
- [17]: tracer.generate_traces([msg])

Generating 1 trace(s). Please wait...

Processing 100.0 %

Elapsed: 00:00:00 Remaining: 00:00:00







Full tracing time: 127 sec Full traces size: 47.000 MB



FULL REGISTER TRACING

- 2 problems
- Different trace size
- Big trace size

How to resolve these problems?





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		To trace all the registers, we simply set an empty list.		
	[23]:	<pre>tracer.registers = []</pre>		
[23]: trac And [24]: trac We i	And we update the directory that will contain the traces.			
	[24]:	<pre>tracer.directory_out = "trace_reg_all"</pre>		d
		We indicate a list of 10 input messages that will be used to generate the traces.		
	[25]:	<pre>msg_lst = ['68EC053994AAE7128D85130302100612492D63F6D32367811C20E7DEB538DD97995616A40653015D933B3049D8ECEC0D', '7180A1C02C0E9C7D03A3CF1496555ACE9A4DAF777A8DA94063B72748329CED4D8A41BBA6293A18ADF726848E577C0170', '23F4A4BFACF050288124AFD09A1CFFAD2FAA4816DB74785E6530B43F91DA0B8F1572BD81E3A8D098E58AC1C6F6D47C78', '369375D308EE338D35481602B1C89033114FEE02999625D3863D2578F45727B16FFCD33E0A5F7B504B9C087E5936396D', '9B3DFC37BB5F002361ADE5EF5662E4B735BC696C5AC9E200C048E7C3ABD20724C40F30DA0232CE597D1E33CB2841C209', '9B3DFC37BB5F002361ADE5EF5662E4B735BC696C5AC9E200C048E7C3ABD20724C40F30DA0232CE597D1E33CB2841C209', '9B3DFC37BB5F002361ADE5EF5662E4B735BC696C5AC9E200C048E7C3ABD20724C40F30DA0232CE597D1E33CB2841C209', 'F78AD30AEC0A91FDF2F14D4FF7BB0C68C640189E82CA4E5E3F9CCD96CFAFAD64C874BBE15D773293A29EDA968E7FAFD8', '7BC02B61391D2CE20925831C60839C8631C50CC025B74BBDC174118FF82795DC304B92F975FD53F776C1E186E88DA8E7', '7214574836B33DF33BDB0EEE24472A67CDFCCC92978A7A60470B11C8C2AE70957B33789384B48B824B39E5EF06F34CC8', 'A636A91E1B280321806AE5A56FF68FAE8F835AEB5312F6F6F5BCACC99BE0E7E0A5BD3ABBCD88DB099A7CC4FFA6F20291']</pre>		
		Let's go!		
	[40] :	<pre>tracer.generate_traces(msg_lst)</pre>		
		Generating 10 trace(s). Please wait Processing 100.0 % Elapsed: 00:02:05 Remaining: 00:00:00	Sharc	
		46	6	

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RESYNCHRONISATION

Problem 1 - Different trace size

- Why?
 - ECDSA algorithm
- How defeat it?
 - Remove variant PC





FILTERING

Sample Sample Sample Sample trace VAL1 VAL2 VAL3 VAL4 trace trace 2 trace 2 VAL5 VAL1 VAL3 VAL1 trace 3 trace 3 VAL5 VAL7 VAL3 VAL7 trace 4 VAL5 VAL7 VAL3 VAL1 trace 4 REMOVE **IDENTICAL COLUMNS** VAL2 VAL4 VAL1 VAL5 VAL1 VAL1 VAL5 VAL7 VAL7 VAL5 VAL7 VAL1 Step 1

Sample Sample Sample Sample VAL1 VAL4 VAL1 VAL1 VAL5 VAL3 VAL5 VAL5 VAL8 VAL7 VAL8 VAL8 VAL9 VAL2 VAL9 VAL9 REMOVE **DUPLICATED COLUMNS** VAL4 VAL3 VAL7 VAL2 eShard Step

Problem 2 – Big trace size

- Why?
 - Unvariant registers
- How defeat it?
 - Step 1: remove identical colums
 - Step 2: remove duplicatec columns

RESYNCHRONISATION & FILTERING

Drawbacks:

- Post-processing:
 - Problem 1: space disk. We obtain big traces and transform them in small traces.
 - Problem 2: time. We lost a lot of time to generate them, and filter them.

Can we resolve these two problems directly during the trace generation?



RESYNCHRONISATION & FILTERING

Drawbacks:

- Post-processing:
 - Problem 1: space disk. We obtain big traces and transform them in small traces.
 - Problem 2: time. We lost a lot of time to generate them, and filter them.
 - Pattern Detector & Accurate register tracing

Can we resolve these two problems directly during the trace generation?



PATTERN DETECTOR

Example of desynchronisation with 2 PC traces



PATTERN DETECTOR

Example of desynchronisation with 2 PC traces



PATTERN DETECTOR

Trig&Act:

- Trigger: pattern detector
- Action: start/stop acquisition, stop program Trig&Act chaining:
- Trace only first & last rounds
- Defeat several synchronisations



ACCURATE REGISTER ACQUISITION

cmp al, [rbp+var_2C]

- No modification in rax, rcx, rdx, rbx, rsp, rbp, rsi, rdi, r8, r9, r10, r11, r12, r13, r14, r15, pc
- Do not trace this instruction



ACCURATE REGISTER ACQUISITION

sub edx, eax

- Only edx is written and eax/edx read
- Useless to acquire rcx, rbx, rsp, rbp, rsi, rdi, r8, r9, r10, r11, r12, r13, r14, r15, pc
- Acquire only read/written registers or both



REGISTER ACCESS TRACING

- Trig&act to get synchronized traces
- Trace only written registers





Full tracing time: 7 sec Full traces size: 278 MB



TRACING SUMMARY

10 traces generated	Full Register Tracing	Register Access (Write) with Trig & act	
ΤοοΙ	es Tracer	es Tracer	
Time	127 sec	7 sec	
Full size	47.000 MB	277 MB	
Synchronized traces	Νο	Yes	

Tracing time: 18 time faster Trace size: 170 time smaller



TRACING SUMMARY

10 traces generated	Full Register Tracing	Register Access (Write) with Trig & act	
ΤοοΙ	es Tracer	es Tracer	
Time	127 sec	7 sec	
Full size	47.000 MB	277 MB	
Synchronized traces	Νο	Yes	

Can we get smaller traces only with memory access?



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We are going to reduce the trace size with two tricks:

- · first, for each executed instruction we want to trace only the updated registers,
- then, we want to acquire directly synchronized traces with a trig&act.

Trig&Act configuration

After analyzing the trace, we find correct parameters to remove the desynchronisation:

- Our pattern detector (it means our trigger): when the PC value 0x401e17 was called 3 times.
- Our action: as soon as this pattern is detected, we start the acquisition.

```
[46]: nb_inst_start = 284567*100
pc_start = int(pc_np[nb_inst_start])
pc_start_count = len(np.where(pc_np[:nb_inst_start+1] == pc_start)[0])
```

We create the trig&act. It is a list composed of:

- the PC value,
- · the number of time it must be called
- and the action that must be triggered once this pattern was found.

The trig&act configuration is simple: it is a list of trig&act.

```
[54]: tracer.trig_and_acts = [ trig_act_1 ]
```



Python 3

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	Register access configuration	^
	We use the instruction analyzer to ease the register access configuration.	
	It scans a PC trace to know for each executed instruction (in association with its PC value):	
	 what is the kind of operation. 	
[]	<pre>from essva.tools import inst_analyzer from essva import sva_constants as const analyzer = inst_analyzer.InstAnalyzer(bin_hand.cmd) mne_dict, pc_info_dict = analyzer.update(pc_np)</pre>	
	This information is returned in two dictionaries. A helper function exits to ease esTracer configuration. In our case, we want:	
	 to trace all the registers and more especially only the registers that are updated (written) by the instruction 	
[56]	<pre>cfg = analyzer.get_state_filter_cfg(pc_trace_np=pc_np, registers=[], operation="W", sva_reg_mode=True, nb_inst_start=None, nb_inst_end=None)</pre>	
	We set this configuration in esTracer. In a next version, the register access configuration could be done automatically by esTracer, without using the instruction analyzer.	
[57]	<pre>tracer.filt_post.in_states.cfg = cfg</pre>	
	And, we are ready to generate once again 10 traces.	
[58]	<pre>tracer.directory_out = "register_access" tracer.generate_traces(msg_lst)</pre>	🂙 e
	Generating 10 trace(s). Please wait	E

Processing 100.0 %

Elapsed: 00:00:06 Remaining: 00:00:00

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1		Memory Access Tracing with TracerGrind from the Side Channel Marvels	•	
ŝ,	[60]:	<pre>slideshow('Introduction', './img/presentation_tracer', ['Diapositive%d.PNG' % hit for hit in range(63,65)])</pre>		
۲		- Introduction		
۹,		Slide 0 Slide 1		
		MEMORY ACCESS TRACING		
		For each executed memory access instruction: • Acquire the read/written address and		
		value		
		63		eShard ⁶⁴

MEMORY ACCESS TRACING



Full tracing time: 200 sec Full traces size: ~2.073 MB



```
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             This time, we are going to trace the memory access (value and addresses) with TracerGrind from the Side Channel Marvels.
             import struct
        []:
              tac = 0
              for index, hit in enumerate(msg lst):
                  cmd = "valgrind --tool=tracergrind --filter=0x400568-0x40AF9C --trace-instr=no --output=tracergrind/0.bin ./binary/
                  tic = time.time()
                  out = subprocess.getoutput(cmd % (index, process input(hit)))
                  tac += time.time() - tic
                  subprocess.check output("texttrace ./tracergrind/0.bin >(grep '^.M' > ./tracergrind/tmp)", shell=True, executable=',
                  extract = { 1 : "<B", 2 : "<H", 4 : "<I", 8 : "<Q"}
                  length = 0
                  with open("./tracergrind/tmp", 'r') as trace:
                      for line in iter(trace.readline, ''):
                          res = re.match(\".*START ADDRESS: (.*) LENGTH: (.) MODE.*DATA: (.*)\\n\", line)
                          mem addr= int(res.group(1), 16)
                          mem size=int(res.group(2), 16)
                          mem data=int(res.group(3), 16)
                          length += mem size
                          length += 8
                  print("Lenght %2d" % length)
             print(tac)
```

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TRACING SUMMARY

10 traces generated	Full Register Tracing	Register Access (Write) with Trig & act	Memory Access (value and address) with trig&act	Memory Access (value and address)
ΤοοΙ	es Tracer	es Tracer	esTracer	Tracer Valgrind
Time	127 sec	7 sec	8 sec	200 sec
Full size	47.000 MB	277 MB	350 MB	2.073 MB
Synchronized traces	No	Yes	Yes	No
		Memory access trac is not bett	cing er	act, we can skip the point ion (very big). Without it, have the same trace size as r Valgrind.

TRACING SUMMARY

10 traces generated	Full Register Tracing	Register Access (Write) with Trig & act	Memory Access (value and address) with trig&act	Memory Access (value and address)
ΤοοΙ	es Tracer	es Tracer	esTracer	Tracer Valgrind
Time	127 sec	7 sec	8 sec	200 sec
Full size	47.000 MB	277 MB	350 MB	12.818 MB
Synchronized traces	Νο	Yes	Yes	Νο

Another idea?



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                    This time, we trace:
· the memory access (value and addresses) with esTracer,

    we keep our trig&act.

j.
                    Instead of configuring the registers options, we just need to configure the mem_access_states options.
P
                    We trace only the manipulated value and address, since we are not interesting in the PC value or the kind of operation.
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             [62]: tracer.mem access states = [ "val", "add"]
[63]: tracer.directory out = "mem access estracer"
                    tracer.verbose mode = False
                    tracer.generate traces(msg lst)
             [64]:
                    Generating 10 trace(s). Please wait...
                   Processing 100.0 %
                                                                       Elapsed: 00:00:07 Remaining: 00:00:00
```



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MULT INSTRUCTION TRACING

We attack a multiplication... so we could focus on instruction related to it.

For each executed mult instruction:

Acquire the read/written registers


MULT INSTRUCTION TRACINGImage: Problem of the structure-0.043 MBImage: Problem of the structure-0.043 MB



Full tracing time: 0'06' Full traces size: 0.092 MB



TRACING SUMMARY

10 traces generated	Full Register Tracing	Register Access (Write) with Trig & act	Memory Access (value and address) with trig&act	Mult instruction with trig&act
ΤοοΙ	es Tracer	es Tracer	es Tracer	esTracer
Time	127 sec	7 sec	8 sec	6 sec
Full size	47.000 MB	277 MB	350 MB	0.092 MB
Synchronized traces	Νο	Yes	Yes	Yes





TRACING SUMMARY

10 traces generated	Full Register Tracing	Register Access (Write) with Trig & act	Memory Access (value and address) with trig&act	Mult instruction with trig&act
ΤοοΙ	es Tracer	es Tracer	esTracer	es Tracer
Time	127 sec	7 sec	8 sec	6 sec
Full size	47.000 MB	277 MB	350 MB	0.092 MB
Synchronized traces	Νο	Yes	Yes	Yes

Are we sure there are still leakage points?



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This time, we trace:

- · only the mult instruction
- only the register handled by this instruction: rax, rbx and rdx
- and we use a trig&act to get synchronized traces

We deactivate the previous configuration.

[67]: tracer.filt_post.in_states.cfg = []

We indicate that we want to trace only the PC related to the mult instruction. One of this dictionary created with the instruction analyzer enables to do it easily. In a next version, the kind of instruction tracing could be done automatically by esTracer, without using the instruction analyzer.

[68]: tracer.filt_pre.in_pc.ranges = [] tracer.filt pre.in pc.pts = mne dict["mul"]["pc"]

We indicate which registers must be traced.

[69]: tracer.registers = ["rax", "rbx", "rdx"]

We are ready to generate the traces.

[70]: tracer.directory_out = "trace_mult_pc" tracer.generate_traces(msg_lst)

Generating 10 trace(s). Please wait...

Processing 100.0 %

Elapsed: 00:00:06 Remaining: 00:00:00

[71]: !ls -al ./trace_mult_pc/

```
total 92

drwxr-xr-x 2 user users 4096 Jun 4 12:03 .

drwxr-xr-x 12 user users 4096 Jun 4 12:03 .

-rw-r--r-- 1 user users 4320 Jun 4 12:03 0.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 1.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 2.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 3.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 4.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 5.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 6.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 6.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 7.bin

-rw-r--r-- 1 user users 4320 Jun 4 12:03 8.bin
```

-rw-r--r-- 1 user users 4320 Jun 4 12:03 9 bin

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Example with 32-bits r & d

- s = [r×d + Hash(m)] × k⁻¹mod n
- r is known

- Guess d_0 and correlate 8 bits information
- Intermediate value is:
 - $c_0 = r_0 \times d_0 \mod 2^8$



Example with 32-bits r & d

- s = [r×d + Hash(m)] × k⁻¹mod n
- r is known

- Guess d_1 and correlate 16 bits using the best candidates from d_0 .
- Intermediate value is:
 - $c_1 c_0 = (r_1 r_0 \times d_1 d_0) \mod 2^{16}$



Problem 1: How many best guesses for each byte?

- d_0 : 5 best guesses
- d₁ : 5 best guesses
- d₂ : 5 best guesses
- d₃ : 1 best guesses



How many key words to recover ?

- $d_3 d_2 d_1 d_0$: word₀
- $d_7 d_6 d_5 d_4$: word₀ word₁
- $d_{11} d_{10} d_9 d_8$: word₀
- $d_{15} d_{14} d_{13} d_{12}$: word₀
- $d_{19} d_{18} d_{17} d_{16}$: word
- $d_{23} d_{22} d_{21} d_{20}$: word •

- word₀
- word₂
- word₃
- word₄
 - $word_5$



Problem 2: The importance of attack frame





Problem 2: The importance of attack frame



word₁ recovery

Problem 2: The importance of attack frame

 \mathbf{C}_3 \mathbf{C}_2 \mathbf{C}_1 \mathbf{C}_0



$$r_7 r_6 r_5 r_4 r_3 r_2 r_1 r_0$$

x d₇ d₆ d₅ d₄ d₃ d₂ d₁ d₀

 $\mathbf{C}_7 \ \mathbf{C}_6 \ \mathbf{C}_5 \ \mathbf{C}_4$

word₁ recovery







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DCA ATTACK

- 500 traces: 407 sec & 4.1 MB
- DCA Attack:
 - 48 sec
 - Value Model



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			First, we decide to acquire 500 traces:		-
			 we focus on the binary itself 		
			 we trace only the registers updated by the multiplication instructions (rax", rbx, rdx) 		
	[[73]:	<pre>tracer.directory_out = "./test_attack" tracer.generate_traces(500)</pre>		
			Now, we are ready to make the CDA.		
			We get the traces, and for each of them we recover their plaintext.		
	[[74]:	<pre>secret_key_d = "c71acc89646e021a441830cbb36336cc63c0ae0b74c701c1" metadatas = {'plaintext': estraces.bin_extractor.PatternExtractor(r"([A-Fa-f0-9]{48})", num=2),</pre>		
	[[75]:	<pre>ths64 = estraces.read_ths_from_bin_filenames_pattern(filename_pattern="./test_attack/*.bin",</pre>		
	File	File Edit	File Edit View + * • [73]: [73]: [74]: [75]:	File Edit View Run Kernel Tabs Settings Help Im + % To Im + % To	File Edit View Run Kernel Tables Settings Help Python 3 First, we decide to acquire 500 traces: • we focus on the binary itself • we trace only the registers updated by the multiplication instructions (rax", rbx, rdx) [73]: tracer.directory_out = "./test_attack" tracer.generate_traces(500) Now, we are ready to make the CDA. We get the traces, and for each of them we recover their plaintext. [74]: secret_key_d = "c7lacc89646e021a441830cbb36336cc63c0ae0b74c701c1" metadatas = {'plaintext': estraces.bin_extractor.PatternExtractor(r"([A-Fa-f0-9]{48})", num=2), 'key': estraces.bin_extractor.DirectValue(secret_key_d)} [75]: ths64 = estraces.read_ths_from_bin_filenames_pattern(filename_pattern="./test_attack/*.bin", dtype='uint64', offset=0, metadatas_parsers=metadatas)

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	File Edit View	Run Kernel Tabs Settings Help		
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		We perform the attack.		*
		For each word, we use this configuration to keep the best guesses:		
ŕ		• d0: 5 best quesses		
D		 d1: 5 best guesses 		
P		 d2: 5 best guesses 		
5		d3: 1 best guess		
-		This configuration was choosen after several attack execution, and it is specific to our binary.		
	[76]:	<pre>nbToKeep = [5, 5, 5, 1] tic = time.time() res = multiplication.attack_interm_mults(ths=ths64,</pre>		
		<pre>#### Results attack on byte 23 #### Good candidate at position 1 Best keys kept:</pre>		
		C7 1A CC 89 64 6E 02 1A 44 18 30 CB B3 63 36 CC 63 C0 AE 0B 74 C7 01 C1 Correlation: 1.000000000000000000000000000000000000		
		Key to recover is: C7 1A CC 89 64 6E 02 1A 44 18 30 CB B3 63 36 CC 63 C0 AE 0B 74 C7 01 C1 41.52753496170044	Share	d
		The attack succeeded!		

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The attack succeeded!

We can plot the key byte ranking and correlation scores:

- For each word, we see the guess ranking on one, two, three and four bytes:
 - Nearly for each word, the correct key guesses on two and three bytes show up only the second place. As we take the 5 best guesses for these positions, this is not a problem,

Python 3 O

- When the key guess is done on four bytes, the best guess is ranked at the first place each time.
- We have always correlation score to 1 since we use the exact values to make the correlation (and not their hamming weight for instance)

[77]: plot_results(ranks=res[0], correl=res[1], nbBits=32)



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	•	ECD	SA alg	gorithm	
	•	Reco	over E	CDSA key with a DCA	
	•	Trac	e acqu	uisition	
	•	DCA	-		
	•	Con	clusio	n 82	



Tracing a White-Box must be focused on the binary.

Why trace directly without reverse engineering?

Fast

But:

Big size traces

Post treatment required & time consuming





Strategies to defeat these issues:



Focus tracing only on memory access or register access



Pattern detector to trace only interesting area

Mult eax, edx Depending on the algorithm, focus on specific instructions

In that way, it is possible to obtain small traces that still contain leakage points.

