NaCl's crypto_box in hardware

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September 14, 2015

CHES 2015, Saint-Malo, France

NaCl and crypto_box

Networking and Cryptography library - NaCl

Easy-to-use and fast

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- crypto_box offers public-key authenticated encryption
 - X25519 Diffie-Hellman key exchange (using Curve25519),
 - Salsa20 stream cipher, and
 - Poly1305 message-authentication code.

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 - X25519 Diffie-Hellman key exchange (using Curve25519),
 - Salsa20 stream cipher, and
 - Poly1305 message-authentication code.
- Allows fast and secure end-to-end communication via the Internet
- 128-bit security
- See also http://nacl.cr.yp.to

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- So why not using SSL or IPSec?
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... can we do better?



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- Constant-runtime implementation

Hardware architecture overview



▶ 32-bit architecture with single-port memory

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- 32-bit architecture with single-port memory
- ASIP tailored for crypto_box using microcode-control
 - ▶ Self-written "compiler" (written in Java) that generates machinecode
 - Automatically outputs RTL of the program ROM (ready to integrate)
 - Easy to use and to add functionality

The controller



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- 256-bit multiplication controller (optional)

2-column product-scanning multiply control



- We implemented product-scanning multiplication and process two columns in parallel
 - Column-wise product-scanning multiplication (left)
 - 2-column parallel product-scanning multiplication (right).
- Allows to hold one operand in a register while next operand is pre-fetched from memory

Memory paging

- Most of the time, crypto_box primitives require access to a limited number of RAM locations only
- Reduce length of address bits in opcode
 - Divide memory into virtual memory pages
 - \blacktriangleright One memory page consists of 4×256 bits of RAM
- Special instructions:
 - Memory Page Select (MPS)
 - Memory Page Increment (MPI)
 - Memory Page Decrement (MPD)
- Savings
 - Only 5 opcode bits are required
 - 2 bits to address a single 256-bit row of the currently selected page
 - 3 bits to address a single 32-bit word

ALU



- 32-bit digit-serial multiplier
 - ▶ Parameterizable digit width w = 2, 4, 8, 12, 16 bits
 - Also re-used for addition and subtraction
- Pre-fetch buffer used to store one 32-bit operand
- 32-bit logic operations: AND, OR, XOR
- 99-bit accumulator register with rotation unit

Crypto services

- 1. X25519 Diffie-Hellman key agreement
- 2. Authenticated encryption using a streaming API
 - Message is processed in chunks of 64 bytes
 - Support for authenticated decryption of a 32-byte message

Command	Hex	Description
DH-1	0×00	X25519 Diffie-Hellman key exchange: computes public key
DH-2	0×01	X25519 Diffie-Hellman key exchange: computes session key
INIT	0×02	HSalsa20: computes extended session key
FIRST	0×03	XSalsa20: computes first cipher block
UPDATE	0×04	XSalsa20: computes next cipher block
FINALIZE	0×05	Poly1305: computes authentication tag
DECRYPT	0×06	XSalsa20/Poly1305: decrypts and authenticates a single block

Subroutines

- Addition, subtraction, and multiplication
- Modular reduction in $\mathbb{F}_{2^{255}-19}$ (iterative approach)
- Modular inversion based on Fermat's little theorem (11M + 254S)

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ECC scalar multiplication:

- Differential addition-and-doubling using Montgomery ladder
- Costs: $5M + 4S + 8add + 1M_{a24}$
- ▶ 6 working registers (plus the register to store the base point x_D)
- ▶ Variable a24 = (a+2)/4 is stored in ROM

Tools and macros

- Cadence Encounter RTL Compiler v08.10
- UMC 130nm LL logic CMOS process (1 GE equals 5.12 μm^2)
- ► Target frequency set to 1 MHz
- Results are for post-synthesis not considering overhead of P&R
- Cadence Encounter Power System v08.10 used for power estimations after P&R
- ▶ We used a synchronous 2 304-bit RAM block implemented as either
 - ▶ standard-cell based RAM (~18.3 kGEs) or
 - register-file RAM macro (\sim 3.7 kGEs).

Performance of crypto_box

	Speed [Cycles]						Area [GEs]			
w						Ctrl	POM	Total incl. RAM		
	DH-1	DH-2	FIRST	UPDATE	DECRYPT	+ALU	KOW	std-cells	macro	
2	3 455 394	3 455 428	8 1 1 7	9 2 9 1	9 0 8 5	10 555	307	29 3 19	14 648	
4	1 957 282	1 957 316	7 7 0 5	8 465	8 0 4 9	10761	308	29 526	14 855	
8	1 151 906	1 151 940	7 685	8 4 2 7	7 513	11 484	311	30 252	15581	
12	971 682	971 716	7 557	8171	7 385	11794	313	30 564	15 893	
16	811 170	811 184	7 4 4 3	7 943	7 271	13869	311	32 637	17 966	

- INIT takes 6 641 cycles and FINALIZE needs 62 cycles for all multiplier digit-sizes w.
- Controller (incl. program ROMs) requires 6.3-6.9 kGEs
- Power: 40-70 μ W (half of power is spent for RAM)
- Critical path: 53.4-82.6 ns (adder structure in multiplier)

Comparison with Related Work

	Features of the	Size Time		Area [GEs]	
	(Co-)processor	[bits]	[Cycles]	std-cells	macro
Wolkerstorfer [7]	Weierstraß $\mathbb{F}_p/\mathbb{F}_{2^m}$	256	1 175 451	37 200	n.a.
Lai et al. [3]	Weierstraß $\mathbb{F}_p/\mathbb{F}_{2^m}$	256	252 067	197 028	n.a.
Satoh et al. [5]	Weierstraß $\mathbb{F}_p/\mathbb{F}_{2^m}$	256	880 000	55 647	n.a.
Liu et al. [<mark>4</mark>]	Twisted Edwards $\mathbb{F}_p = 2^{207} - 5131$	207	182 653	n.a. ^a	n.a.
Hutter et al. [2]	NIST P192, AES, SHA1	192	753 393	n.a.	21 502
Wenger [<mark>6</mark>]	NIST P256	256	3 367 000	n.a.	27 244
Ours (smallest) Curve25519,		255	3 455 394	29 319	14 648
Ours (fastest)	Salsa20, Poly1305	235	811 170	32 637	17 966

^aAuthors reported 5821 GEs for the size of their ALU. Memory is not included.

Curve25519 vs. NIST P-256 vs. Brainpool P256r1

Curve25519 vs. NIST P-256 vs. Brainpool P256r1



Area and power values do not include RAM

More online...

- Hardware implementation: http://mhutter.org/research/vlsi/#naclhw or http://cryptojedi.org/crypto/#naclhw.
- NaCl website: http://nacl.cr.yp.to
- NaCl for microcontrollers (AVR, MSP430, ARM): http://munacl.cryptojedi.org

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The instruction set

- Special-purpose instruction set with 46 instructions
- Opcode of all instructions has 9 bits only
 - 26 general purpose instructions
 - 20 special crypto_box instructions
 - 6 program-flow instructions

Mnemonic	Description
NOP	No operation.
FLC	Fetch word depending on loop counter LC
LD	Load from memory
CLR	Clear ACCU
CLRL	Clear ACCU L
LDC	Load constant from ROM
ST	Store to memory
STR	Rotate and store to memory
MULADD	Multiply-add without carry
MULADC	Multiply-add with carry
MULSUB	Multiply-subtract without carry
MULSBC	Multiply-subtract with carry
MULACC	Multiply-accumulate
MUL	Accumulative multiplication
MUL256	256-bit multiplication
AND	Logical AND
OR	Logical OR
EOR	Logical XOR
STC	Store carry bit
STI	Store carry bit inverted
STX	Update carry bit
RORX	4 rotate right instructions
ROLX	7 rotate left instructions
JMP	Jump to address
RET	Subroutine return
SLCI	Skip if $PB_{LC} = s$, increment LC
SLCD	Skip if $PB_{LC} = s$, decrement LC
SFID	Skip if $FID = f$
INCLC	Increment LC
DECLC	Decrement LC
SWO	Set memory-paging state to 0
SW1	Set memory-paging state to 1
SWLC	Update memory-paging state
MPS	Select memory page
MPI	Increment memory-page index
MPD	Decrement memory-page index
HLT	Halt execution

Speed-Area Trade-Offs

- One can trade speed for lower area: implement 256-bit finite-field multiplication in microcode instead of a dedicated multiply control
- Classical product-scanning multiplication requires 209 instructions (for w = 2)
- ▶ Total area reduced to <u>13.2 kGEs</u>
- ▶ Run-time for DH-1 is increased by 10.3 % to 3.8 MCycles
- Authenticated encryption needs 12.3-19.7 % longer for a single 64-byte message block

The memory



▶ RAM and ROM are logically divided into 256-bit memory pages

- ▶ RAM: 1×256 bits for x-coordinate of base point, 1×256 bits for the X25519 private key, and 7×256 bits for ECC scalar multiplication
- ▶ ROM: 6×256 bits for constants: modular reduction in $\mathbb{F}_{2^{255}-19}$ and $\mathbb{F}_{2^{130}-5}$, 2 logic masks, curve parameter a24, and σ for XSalsa20